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APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.
10/788,903	02/26/2004	Thomas A. Gentles	1842.020US1	4535
70648 7590 12/31/2007 SCHWEGMAN, LUNDBERG & WOESSNER/WMS GAMING P.O. BOX 2938 MINNEAPOLIS, MN 55402			EXAM	
			KIM, KEVIN Y	
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Please find below and/or attached an Office communication concerning this application or proceeding.

The time period for reply, if any, is set in the attached communication.

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	Application No.	Applicant(s)	
	10/788,903	GENTLES ET AL.	
Office Action Summary	Examiner	Art Unit	
	Kevin Y. Kim	3714	
The MAILING DATE of this commo	unication appears on the cover sheet	t with the correspondence address	
A SHORTENED STATUTORY PERIOD WHICHEVER IS LONGER, FROM THE - Extensions of time may be available under the provisic after SIX (6) MONTHS from the mailing date of this column of the provider	MAILING DATE OF THIS COMMU ons of 37 CFR 1.136(a). In no event, however, may mmunication. Is statutory period will apply and will expire SIX (6) No ply will, by statute, cause the application to become is after the mailing date of this communication, even	NICATION. y a reply be timely filed MONTHS from the mailing date of this communication. e ABANDONED (35 U.S.C. § 133).	
Status	•		
	2b) This action is non-final.	natters, prosecution as to the merits is C.D. 11, 453 O.G. 213.	
Disposition of Claims			
4) Claim(s) 1-43 is/are pending in the 4a) Of the above claim(s) is 5) Claim(s) is/are allowed. 6) Claim(s) 1-43 is/are rejected. 7) Claim(s) is/are objected to. 8) Claim(s) are subject to rest Application Papers	/are withdrawn from consideration.		
9) The specification is objected to by			
	jection to the drawing(s) be held in abe).
11) The oath or declaration is objected	-	*	
Priority under 35 U.S.C. § 119			
12) Acknowledgment is made of a clair a) All b) Some * c) None of: 1. Certified copies of the priorit 2. Certified copies of the priorit 3. Copies of the certified copie	ty documents have been received. ty documents have been received in softhe priority documents have be tional Bureau (PCT Rule 17.2(a)).	n Application No een received in this National Stage	
Attachment(s) 1)		ew Summary (PTO-413)	
 Notice of Draftsperson's Patent Drawing Review Information Disclosure Statement(s) (PTO/SB/08 Paper No(s)/Mail Date <u>10/9/2007</u>. 		No(s)/Mail Date of Informal Patent Application	

DETAILED ACTION

Claim Rejections - 35 USC § 103

- 1. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:
 - (a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.
- 2. Claims 1-8, 10-14, 16, 18, 21-24, 26-35, and 37-42 are rejected under 35 U.S.C. 103(a) as being unpatentable over Gatto (US 6,916,247) in view of Goldberg et al (US 5,823,879).
- 3. In re claim 1, Gatto discloses a system providing a gaming network environment, the system comprising:

a plurality of gaming machines (figure 1) communicably coupled to a gaming network (figure 1, 102), wherein in response to a wager at a gaming machine of the plurality of gaming machines the gaming machine depicts indicia representative of a randomly selected outcome of a wagering game (column 5, lines 37-60, games of chance are well known to contain randomly selected outcomes, such as the results of a slot machine); and

at least one service provider communicably coupled to the gaming network, said service provider operable to provide a service to one or more of the plurality of gaming machines (figure 19, 112, column 15, lines 57-60);

a discovery agent communicably coupled to the gaming network (column 15, lines 53-56, the UDDI node must communicate with the network in order for the node to

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receive data from service providers regarding their services), the discovery agent operable to:

receive service information from the service provider (column 15, lines 57-58); wherein the gaming machine issues a request for the location of the service to the discovery agent and use the service information received from the discovery agent to issue a registration request to register the gaming machine with the service (column 17, lines 40-43); and

wherein the service provider is operable to:

receive a registration request for the service from the gaming machine (column 17, lines 40-43). As the gaming machines are each connected to <u>and associated with</u> the server, it is a well known feature in the art that there are communications between two network entities which could be considered "registration requests," e.g. ACK-NACK signals, lease requests for an IP address, etc. Thus, it is inherent that such a gaming machine being connected to and associated with the gaming server requires a registration request. Furthermore, reference is made to "service requesters" (column 15, lines 57-58). Thus, the service provider receives the request.

receive a request for the service (see above); and

respond to the request for the service, said registration request, request for the service and response formed using internetworking protocols (column 2, lines 55-58).

However, Gatto is silent on determining if the service provider is authentic and authorized for the gaming network. Goldberg teaches that a user must be authorized before being provided access to a game (column 28, lines 7-9 and 23-27). It would

have been obvious to one skilled in the art at the time the invention was made to combine the authorization process of Goldberg with the gaming methods of Gatto in order to prevent unauthorized access by malicious users and/or viruses.

- 4. In re claim 2, Gatto discloses a web services provider and the internetworking protocols comprise web services internetworking protocols (column 15, lines 50-56, column 16, lines 15-22).
- 5. In re claim 4, Gatto discloses a boot service (figure 18: boot and game software image, column 4, lines 60-65 and column 18, lines 39-54).
- 6. In re claim 5, Gatto discloses a gaming management service (column 19, lines 37-38).
- 7. In re claim 6, Gatto discloses providing configuration data (column 3, lines 15-20 and column 7, lines 7-9).
- 8. In re claim 7, Gatto discloses an accounting service (column 10, lines 36-38).
- 9. In re claim 8, Gatto discloses an authentication service (column 10, lines 55-60, column 16, lines 28-33).
- 10. In re claim 11, Gatto discloses an event management service (column 2, lines 42-45 and column 11, lines 44-48).
- 11. In re claim 12, Gatto discloses a gaming software update service (column 15, lines 20-30).
- 12. In re claim 13, Gatto discloses a message director service (column 15, lines 63-67).

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- 13. In re claim 14, Gatto discloses a content integrity service (column 10, lines 59-60 and column 16, lines 43-45).
- 14. In re claim 16, Gatto discloses a mobile gaming device location service (column 2, lines 53-54; if the gaming device is mobile, its location needs to be determined in order for the network to communicate with it).
- 15. In re claim 18, Gatto discloses a player tracking service (column 6, lines 4-44).
- 16. In re claim 21, Gatto discloses a cashless transaction service (column 9, lines 47-50).
- 17. In re claim 22, Gatto discloses a bonusing service (column 11, lines 14-16).
- 18. In re claim 23, Gatto discloses a game outcome service (column 10, lines 33-35; a win is a game outcome).
- 19. In re claim 24, Gatto discloses an advertising service (column 6, lines 6-7).
- 20. In re claim 26, Gatto discloses a services description language protocol layer (column 15, lines 52-54).
- 21. In re claim 27, Gatto discloses the services description language protocol layer is a version of the WSDL web services description language protocol (column 15, lines 52-54).
- 22. In re claim 28, Gatto discloses a service discovery protocol layer (column 16, lines 17-18 and column 15, lines 52-54).
- 23. In re claim 29, Gatto discloses the UDDI protocol layer (column 15, lines 52-54).
- 24. In re claims 30 and 37, see rejection for claim 1. As disclosed by the applicant, claims 30 and 37 recite similar elements to claim 1.

- 25. In re claims 31 and 38, Gatto discloses a web service (column 15, lines 50-56 and column 16, lines 15-22).
- 26. In re claims 32 and 39, Gatto discloses using a service description language (column 15, lines 52-54).
- 27. In re claims 33 and 40, Gatto discloses WSDL (column 15, lines 52-54).
- 28. In re claims 34 and 41, Gatto discloses publishing the service, including registering the service with a registry (column 15, lines 60-67).
- 29. In re claims 35 and 42, Gatto discloses a UDDI registry (column 15, lines 60-67).
- 30. Claim 17 is rejected under 35 U.S.C. 103(a) as being unpatentable over Gatto and Goldberg in view of Barnes (US 2003/0065805).

Gatto has been discussed above, but fails to disclose the mobile gaming device location service being a GPS based service. Barnes teaches a GPS based service in a mobile gaming device (paragraphs [0097] and [0439]). It would have been obvious to one skilled in the art at the time the invention was made to include a GPS based service in order to locate the position of the gaming device so that a user can gamble in a jurisdiction where gambling is legal.

31. Claim 20 is rejected under 35 U.S.C. 103(a) as being unpatentable over Gatto and Goldberg in view of Murata (US 2002/0013174).

Gatto has been discussed above, but is silent on a personalization service.

Murata teaches such a service (paragraph [0047]). Thus, it would have been obvious to

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one skilled in the art at the time the invention was made to include the personalization service in order to customize the game playing experience and enhance user interactivity.

32. Claims 36 and 43 are rejected under 35 U.S.C. 103(a) as being unpatentable over Gatto and Goldberg in view of Barnes.

Gatto has been discussed above, but does not teach the service being located with a URL. Barnes teaches a service that is located using a URL (paragraph [0082]). It would have been obvious to one skilled in the art at the time the invention was made to include a URL in order to locate the service on the internet. Furthermore, it is well known in the art that services on the internet are accessed by their URL through a web browser.

- 33. Claims 9, 15, and 25 are rejected under 35 U.S.C. 103(a) as being unpatentable over Gatto and Goldberg in view of Wynn (US 5,971,271).
- 34. In re claim 9, Gatto has been discussed, but is silent on the service comprising an authorization service. Wynn discloses such a service (column 7, lines 30-35). Thus, it would have been obvious to one skilled in the art at the time the invention was made to implement an authorization service in order to give the player an incentive to join the casino as a member in order to use the casino's services.
- 35. In re claim 15, Gatto discloses the above except for a progressive gaming service, which Wynn teaches (column 1, lines 45-50). Therefore, it would be obvious to

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one of ordinary skill in the art at the time the invention was made to include the progressive gaming service in order to provide an incentive for the player to play at progressive slot machines for a chance at a large jackpot.

- 36. In re claim 25, Gatto discloses the invention except for the service comprising a property management service. Wynn discloses this limitation (column 2, lines 35-45). Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to include the aforementioned limitation in order to make it more convenient for the player to make reservations from the gaming machine, allowing more play at the gaming machine while reducing interruptions.
- 37. Claim 19 is rejected under 35 U.S.C. 103(a) as being unpatentable over Gatto and Goldberg in view of Weiss (US 2007/0060381).

Gatto discloses much of the invention, but is silent on a game theme location service. Weiss teaches this service (abstract and paragraphs [0007], [0011], and [0026]). Thus, one skilled in the art would find it obvious at the time the invention was made to include a game theme location service in order to locate and play a game with a particular theme, being an obvious design choice yielding predictable results.

38. Claim 19 is rejected under 35 U.S.C. 103(a) as being unpatentable over Gatto and Goldberg in view of Nelson (US 6,935,958).

Gatto discloses much of the invention, but is silent on a game theme location service. Nelson teaches this service (column 12, lines 30-65). Thus, one skilled in the

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art would find it obvious at the time the invention was made to include a game theme location service in order to locate and play a game with a particular theme, being an obvious design choice yielding predictable results.

Response to Arguments

39. Applicant's arguments with respect to claims 1, 30, and 37 have been considered but are most in view of the new ground(s) of rejection.

Applicant's arguments filed 9/28/2007 have been fully considered but they are not persuasive. Regarding the 103 rejections, applicant states that the claims contain numerous elements not found in any combination of Gatto, Barnes, Murata, Wynn, Weiss, or Nelson. The examiner asserts that the limitations are present as stated, and with no specific reference to which elements, finds the arguments non-persuasive. Additionally, with the new rejection of independent claims 1, 30, and 37, Barnes, Murata, Wynn, Weiss, and Nelson are not relied upon for the limitations added in the present amended claims.

Conclusion

40. Applicant's amendment necessitated the new ground(s) of rejection presented in this Office action. Accordingly, **THIS ACTION IS MADE FINAL**. See MPEP § 706.07(a). Applicant is reminded of the extension of time policy as set forth in 37 CFR 1.136(a).

A shortened statutory period for reply to this final action is set to expire THREE MONTHS from the mailing date of this action. In the event a first reply is filed within TWO MONTHS of the mailing date of this final action and the advisory action is not mailed until after the end of the THREE-MONTH shortened statutory period, then the shortened statutory period will expire on the date the advisory action is mailed, and any extension fee pursuant to 37 CFR 1.136(a) will be calculated from the mailing date of the advisory action. In no event, however, will the statutory period for reply expire later than SIX MONTHS from the date of this final action.

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Kevin Y. Kim whose telephone number is 571-270-3215. The examiner can normally be reached on Monday-Thursday, alternating Fridays.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Xuan Thai can be reached on 571-272-7147. The fax phone number for the organization where this application or proceeding is assigned is 571-273-8300.

Information regarding the status of an application may be obtained from the Patent Application Information Retrieval (PAIR) system. Status information for published applications may be obtained from either Private PAIR or Public PAIR. Status information for unpublished applications is available through Private PAIR only. For more information about the PAIR system, see http://pair-direct.uspto.gov. Should you have questions on access to the Private PAIR system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free). If you would like assistance from a USPTO Customer Service Representative or access to the automated information system, call 800-786-9199 (IN USA OR CANADA) or 571-272-1000.

KK 12/19/2007

> XUAN M. THAI SUPERVISORY PATENT EXAMINER